



Sermon Discussion Guide
Confronting a Brother in Sin
Galatians 6:1-5
John Wardlaw, April 03, 2022

Step 1: Reflect on the Text

Read the Scripture printed above. What stood out to you (interesting, challenging, confusing, etc.)?

Step 2: Reflect on the Sermon

- 1) How can we as the church seek to reflect Christ in how we seek to restore one another from our sin and meet each other in our struggles?

PERSONAL EXAMINATION

- 2) Do we belong to Christ? In examining our own hearts, do we see more works of the flesh or works of the Spirit? (see Gal. 5:16-25)
- 3) What are practical ways we can approach our own sin and that of our brothers in order to ensure we are not comparing our sin to theirs?

THE GENTLE RESTORATION OF OUR BROTHERS WHO ARE IN SIN

- 4) Restoration is needed for those caught in sin as a fish entangled in a net - they are in need of freedom from a sin that has left them hopeless. What are ways we can identify these types of sin in the lives of our brothers and sisters?
- 5) John stated that this "spirit of gentleness is describing the state of the person doing the restoration, not necessarily the process itself." Have you ever experienced this kind of restoration, or walked through it with someone else? Describe ways you saw brothers and sisters in Christ learn your 'pain tolerance' and respond accordingly throughout the process of restoration.
- 6) If you do not have personal experience, read through Paul's restoration of Peter in Galatians 2:11-14 and use this to identify the ways in which Paul successfully restores his brother.

BEARING EACH OTHER'S BURDENS

- 7) What are ways we can seek to carry our own load in the bearing of burdens? What would this cooperative bearing of burdens look like this week in our neighborhood?

Step 3: Final Reflections

- 8) How has your understanding, appreciation, and love for Jesus and the gospel grown as a result of this study?
- 9) In what areas of faith and practice are you feeling convicted by the Holy Spirit to work on as a result of this study?